

SU DEPARTMENT OF COMPUTER SCIENCE SYLLABUS
COSC401/501 *Methods of Teaching Computer Science*

Description: This course introduces methods of teaching computer science at the K-12 level using an activity-based approach. Topics include history, social impacts, and contemporary fields of computer science; Fundamental computer science concepts; Problem solving strategies; K-12 computer science curriculum and classroom activity development. Students will develop and explore materials appropriate for use in the K-12 setting. Three hobiaand one hour enhancement

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Unit # 4 Strategies for formative summative assessment Exploration of formative techniques, question types, designing exams and grading rubrics; Introduction to array. Unit # 5 Learners' alternative concepts, CS education research and more CS concepts Discussion on learners' alternative conceptions a	2.0 summative

Capstone projects on lesson development Introduction to team project management using Scrum; Working on a team project to develop a lesson plan for a selected topic, teach it to peers and provide feedback to peer teaching.	2.0
Unit # 8 Advanced CS topics (optional) Introduction to algorithm analysis, objected-oriented design and development and AP Computer Science exams.	1.0
Test Take regular final exam or pass Praxis II computer science test.	1.0
Total	14.0

EVALUATION

Homework (4 and *2 extra for graduate students*) - 15%

Programming projects (3 and *2 extra for graduate students*) - 25%

Writing and presentation projects (3 and *2 extra research-based projects for graduate students*) - 20%

Midterm exams (*extra one challenging questions for graduate students*) - 20%

Final Exam (*extra two challenging questions for graduate students*) - 20%

Policy for determining letter grade for the course